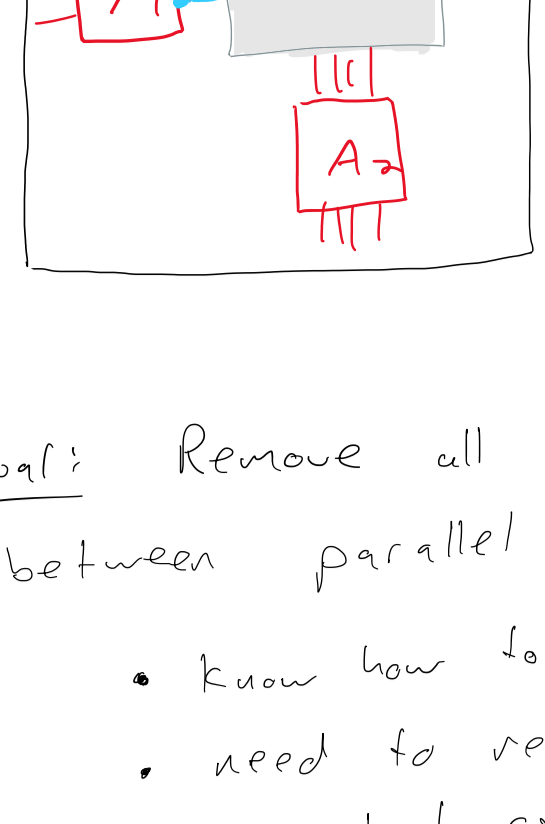


# Lecture 16: classifying tracks (continued)

Wednesday, March 31, 2021 3:11 PM

From last time: Any  $\Theta \in \text{Ob}(\text{Fuk}_{\text{tracks}}(\mathbb{T}^2 \times \text{pt}))$  is quasi-isomorphic to one of the following form:



- where
- $\Theta$  is a collection of embedded arcs
  - $A_i$  is  $n_i$ -strand arrow configuration
  - $\Theta$  (thus  $\Theta$ ) is reduced (no arcs in  $\Theta$  connect points on same side of square)

Goal: Remove all crossover arrows, except those between parallel curves

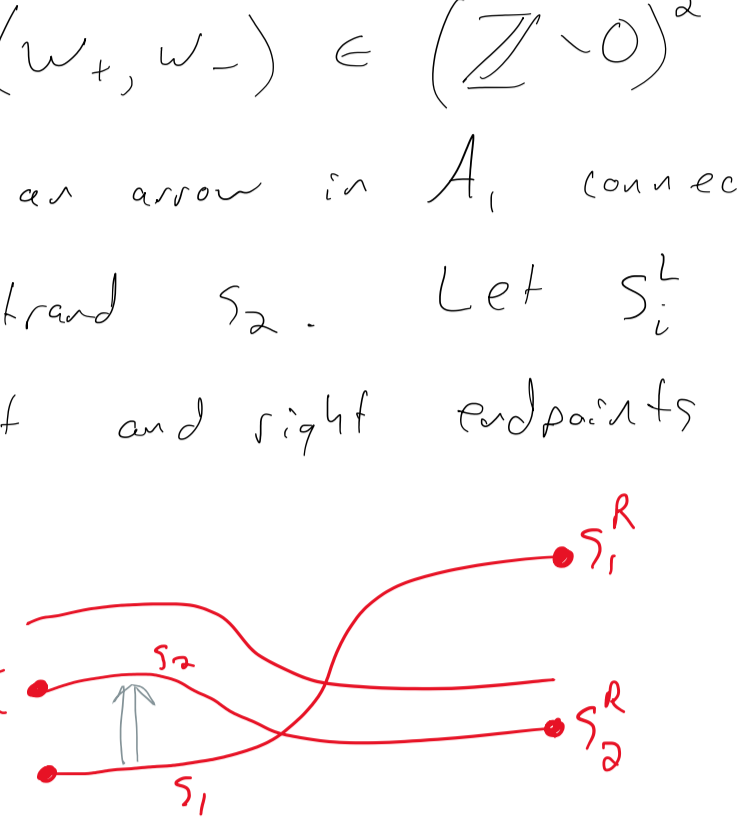
- know how to remove any one arrow
- need to remove in smart order and control side effects

## Coloring the strands

$A_i$  has  $n_i$  endpoints on each end.

For each such endpoint, consider the path starting there and following the immersed curve part of  $\Theta$ , initially moving away from  $A_i$ . Each time the path passes through  $\Theta$  it either turns left, goes straight, or turns right. This determines a sequence of the letters  $\{L, S, R\}$  (infinite, but periodic)

We label the endpoint with this sequence, which we call the color of the endpoint.



For any  $k \geq 0$ , the depth k color of an endpoint is the first  $k$  letters in the sequence

## weights on crossover arrows

We will assign each crossover arrow a weight  $(w_+, w_-) \in (\mathbb{Z} \setminus \{0\})^2 \cup \{\infty, \omega\}$

Consider an arrow in  $A_1$  connecting a strand  $S_1$  to a strand  $S_2$ . Let  $S_1^L$  and  $S_1^R$  denote the left and right endpoints of  $S_1$ .

For  $w_+$  we consider the colors of  $S_1^R$  and  $S_2^R$

- if  $\text{color}(S_1^R) = \text{color}(S_2^R)$ ,  $w_+ = \infty$
- else,  $|w_+| = \min\{k \mid \begin{matrix} \text{depth } k \text{ color of } S_1^R \\ \neq \text{depth } k \text{ color of } S_2^R \end{matrix}\}$

[colors can be ordered lexicographically where  $l < s < r$ ]

- if  $\text{color}(S_1^R) < \text{color}(S_2^R)$ , then  $w_+ > 0$
- if  $\text{color}(S_1^R) > \text{color}(S_2^R)$ , then  $w_+ < 0$

Interpretation:

- $w_+ > 0$  means, after sliding the arrow rightward til the curves diverge, it can be removed.
- $w_+ < 0$  means it can't be removed
- $|w_+|$  measures how many times arrow must enter  $\Delta$  before the curves diverge
- $w_+ = \infty$  means the curves never diverge

$w_-$  is defined analogously but sliding leftward (i.e. use colors of  $S_1^L$  and  $S_2^L$ )

Note:  $w_+ = \infty \iff w_- = \infty$

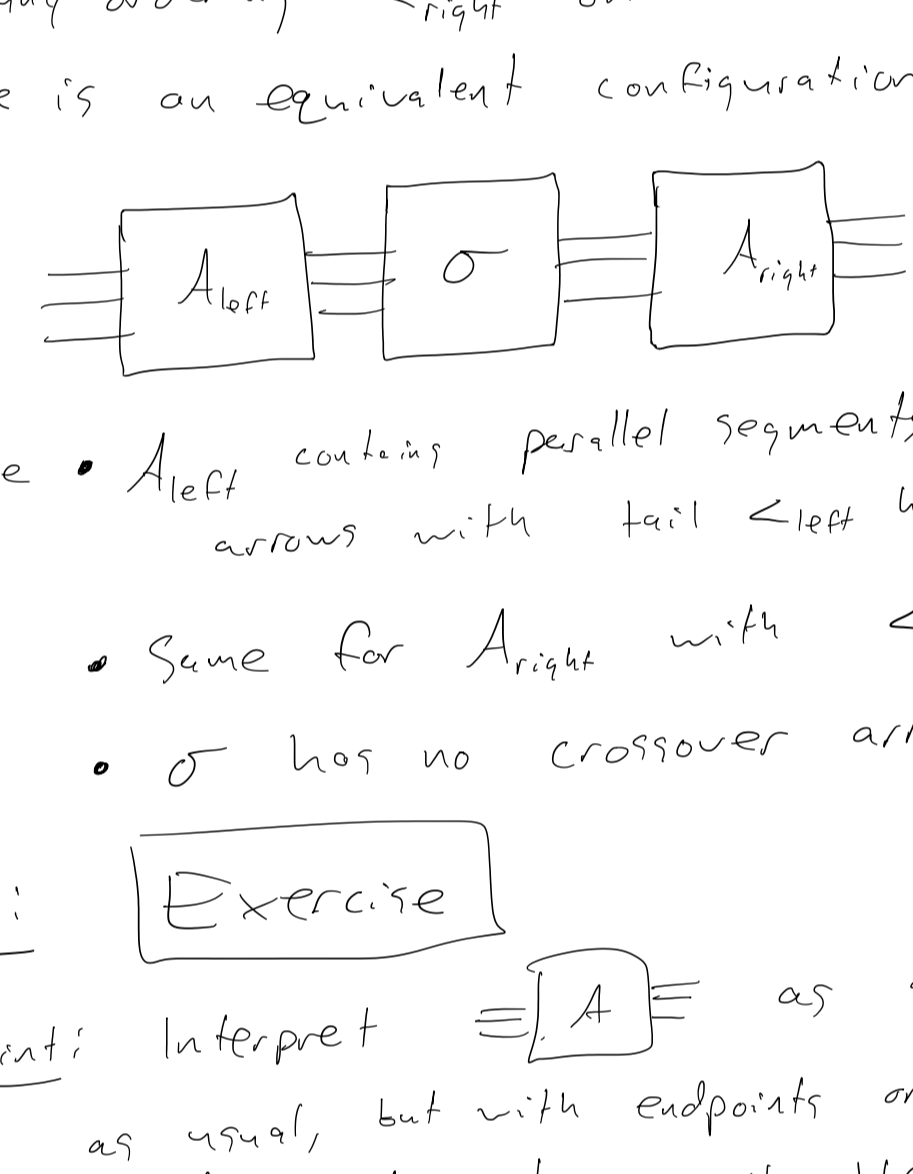
For arrows in  $A_2$ , definition is the same with right endpoints  $\leftarrow$  top endpoints, left endpoints  $\leftarrow$  bottom endpoints

Def: The depth of an arrow is  $\min\{|w_+|, |w_-|\}$

Note:

- if  $w_+ > 0$  or  $w_- > 0$ , can remove arrow after sliding (need to consider new arrows formed)
- if  $w_+ < 0$  and  $w_- < 0$ , we need to resolve a crossing first

Caution: Resolving a crossing changes colors! But, if we resolve a crossing (in  $A_1$  or  $A_2$ ) with an arrow of depth  $k$  then depth  $k$  colors are unaffected.



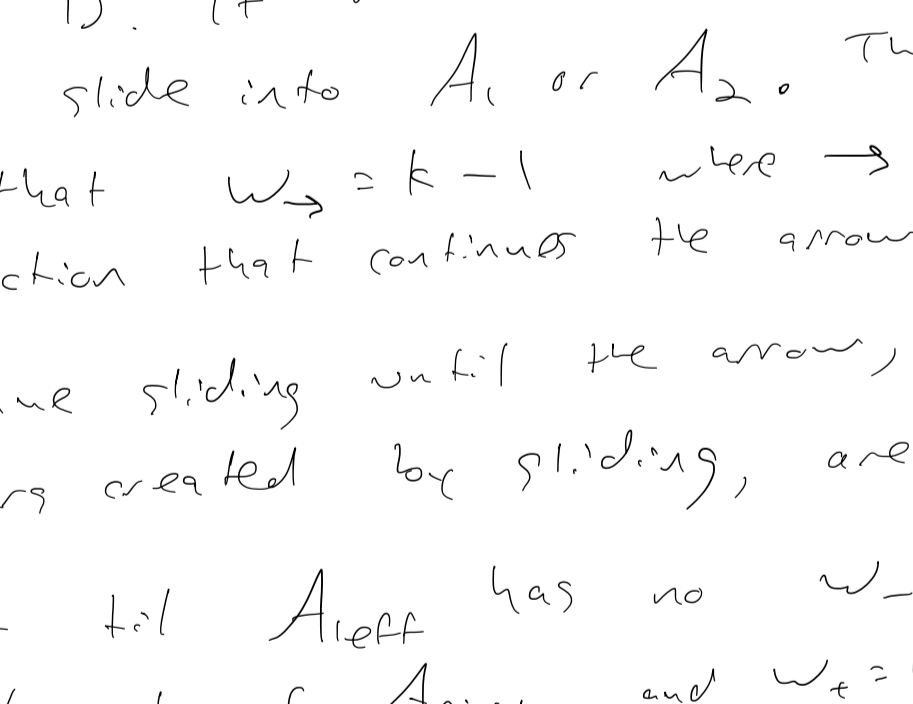
For any path determining a color of some endpoint, if path involves changed crossing, it must pass through  $\Delta$  at least once before the crossing, and the next  $k-1$  entries in the color are unaffected.

Inductive step: If  $\Theta$  is as above with no crossover arrows of depth  $< k$ , we can find a quasi-isomorphic  $\Theta'$  with no arrows of depth  $\leq k$ .

Rule: This proves the classification result. Since all colors are periodic,  $\exists N$  s.t. depth  $N$  color agrees  $\implies$  color agrees i.e. depth of arrow  $> N \implies$  depth  $= \infty$

By induction, we can ensure all arrows have arbitrarily large depth, thus all have depth  $= \infty$  But these arrows give local systems.

Key Lemma: Consider an  $n$ -strand arrow config  $\equiv A \equiv$ . Fix any ordering  $\leftarrow_{\text{left}}$  on the left endpoints of  $A$  and any ordering  $\leftarrow_{\text{right}}$  on the right endpoints. There is an equivalent configuration of the form



where

- $A_{\text{left}}$  contains parallel segments with crossover arrows with tail  $\leftarrow$  left head  $\rightarrow$
- Same for  $A_{\text{right}}$  with  $\leftarrow_{\text{right}}$
- $\sigma$  has no crossover arrows

Proof: Exercise

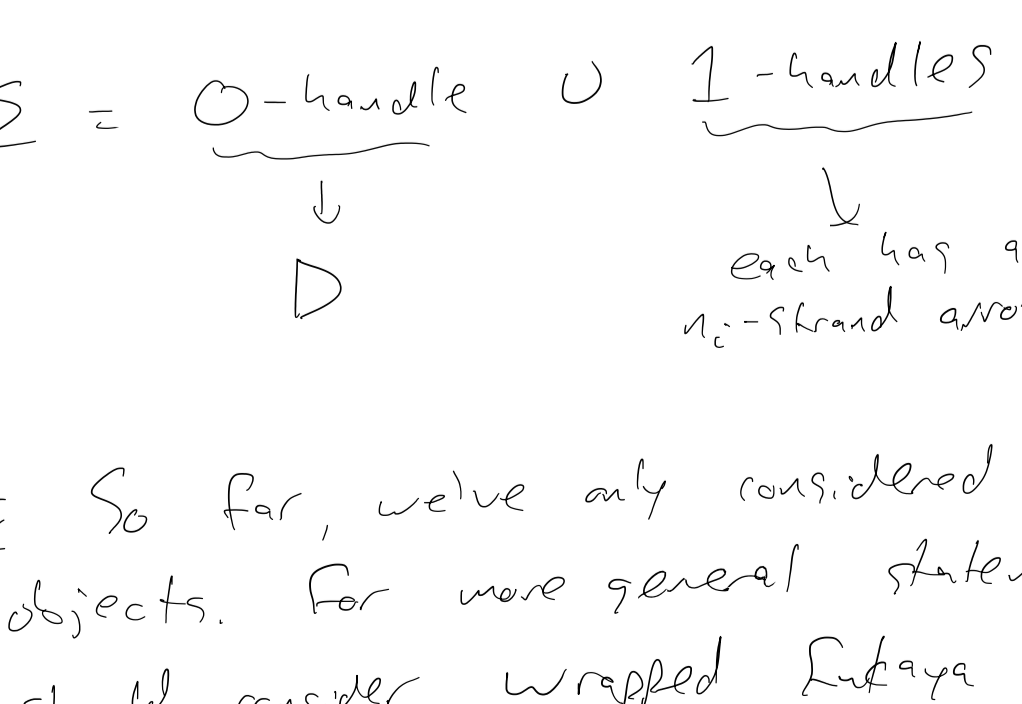
Hint: Interpret  $\equiv A \equiv$  as an  $n \times n$  matrix as usual, but with endpoints on left and right indexed according to opposite the relevant order

The result follows from the (standard) decomposition  $A = LPU$  upper triangular, permutation matrix, lower triangular

## proof of inductive step

We'll consider arrows in  $A_1$ , case of arrows in  $A_2$  is analogous.

Step 1: First, apply Key Lemma wrt any ordering consistent with the partial ordering from depth  $k$  colors.



By construction, all arrows in  $A_{\text{left}}$  have  $w_- = k$  or  $|w_-| > k$  all arrows in  $A_{\text{right}}$  have  $w_+ = k$  or  $|w_+| > k$

Step 2: Remove arrows with  $w_- = k$  from  $A_{\text{left}}$  (remaining  $w_+ = k$  arrows from  $A_{\text{right}}$  is similar)

Lemma: If an arrow with  $w_{\pm} = k$  slides past an arrow with  $w_{\pm} = k$  or  $|w_{\pm}| > k$ , then the composed arrow which must be added (if any) has  $w_{\pm} = k$



pf: straightforward.

Pick the leftmost arrow in  $A_{\text{left}}$  with  $w_- = k$  and slide it leftwards



By Lemma above, any new arrow created in the process has  $w_- = m$  and is "move to the left" than original arrow

In this way, show we can push all arrows with  $w_- = m$  to far left side of  $A_1$  in finitely many steps (pf: induct on #  $|w_-| > m$  arrows to the left of the arrow being removed)

We then slide one  $w_- = m$  arrow out of  $A_1$  into  $\Delta$ . If  $m = k$  we remove it, otherwise it slide into  $A_1$  or  $A_2$ . The weights change so that  $w_{\pm} = k-1$  where  $\rightarrow \in \{+, -\}$  is the direction that continues the arrow's motion.

continue sliding until the arrow, and any others created by sliding, are removed

Repeat til  $A_{\text{left}}$  has no  $w_- = k$  arrows (similar for  $A_{\text{right}}$  and  $w_+ = k$  arrows)

Step 3: Remove all  $w_{\pm} = \pm k$  arrows from  $A_{\text{left}}$ . Consider arrow configuration



Apply Key Lemma on this wrt order from depth  $k+1$  colorings

- $\implies$  apply to subsets of strands with same depth  $k$  color on left and same  $k-1$  on right.
- $\implies$  no depth  $k$  colors change
- depth  $k+1$  colors on left side of  $A_{\text{left}}$  don't change
- arrow depths  $\leq k$  don't change outside this region

Now we have



Now apply Key Lemma to  $\sigma' - A'' - A_{\text{right}}$  wrt ordering from depth  $k+1$  colors to get



for each arrow on left with  $w_{\pm} = \pm k$  slide leftward into  $\Delta$  and out again. resulting arrow has  $w_{\pm} = \pm(k+1)$

If  $|w_-| > k+1$ , resulting arrow has  $|w_-| > k \implies$  this arrow has depth  $k+1$

If  $w_- = k+1$ , slid arrow has  $w_{\pm} = k$  If 1-handle containing the new arrow has already been dealt with, it has no depth  $k$  arcs so the  $w_{\pm} = k$  arrow could be removed

Other-wise, can ignore for now. Repeat for arrows on right with  $w_{\pm} = \pm k$ , and then for vertical 1-handle.

$\implies$  all arrows have  $|w_+| > k$  and  $|w_-| > k$

More general surfaces: Same proof applies to  $\text{Fuk}_{\text{tracks}}(\Sigma)$  for any non-closed surface.



Note: So far, we've only considered compact objects. For more general statement, should consider wrapped Fukaya category

## Classification of $\text{Ob}(\text{Fuk}_{\text{tracks}})$ up to e.i.

We've shown every  $\Theta$  is e.i. to an immersed multicurve w/ local systems

Prop: Two multicurves with local systems are e.i. iff

- curves are homotopic in  $\mathbb{T}^2 \times \text{pt}$
- local systems are isomorphic