Finding a shortest odd hole

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December 22, 2019; revised November 15, 2020

 $^1{\rm This}$ material is based upon work supported in part by the U. S. Army Research Office under grant number W911NF-16-1-0404, and supported by NSF grant DMS 1763817.

²Supported by AFOSR grant A9550-19-1-0187, and NSF grant DMS-1800053.

Abstract

An odd hole in a graph is a induced cycle with odd length greater than 3. In an earlier paper (with Sophie Spirkl), solving a longstanding open problem, we gave a polynomial-time algorithm to test if a graph has an odd hole. We subsequently showed that, for every t, there is a polynomial-time algorithm to test whether a graph contains an odd hole of length at least t. In this paper, we give an algorithm that finds a shortest odd hole, if one exists.

1 Introduction

All graphs in this paper are finite and have no loops or parallel edges. A hole of G is an induced subgraph of G that is a cycle of length at least four, and an *odd hole* is a hole of odd length. An *antihole* of G is an induced subgraph whose complement graph is a hole.

The class of graphs that have no odd holes and no odd antiholes has been heavily studied since the 1960s. Indeed, the "strong perfect graph conjecture" of Claude Berge [1] stated that if a graph and its complement both have no odd holes, then its chromatic number equals its clique number. Berge's conjecture was open for many years, until it was proved by two of us, with Robertson and Thomas [5], in the early 2000s. The corresponding algorithmic question, of finding a polynomial-time algorithm to test if a graph is perfect, was settled around the same time: two of us, with Cornuéjols, Liu and Vuškovič [4], gave a polynomial-time algorithm to test if a graph has an odd hole or odd antihole, and so test for perfection.

Excluding both odd holes and odd antiholes has strong structural consequences. However, if we just exclude odd holes, then the resulting class of graphs appears to be (in some sense) much less well-structured. It was only recently that two of us [9] proved that if a graph has no odd holes then its chromatic number is bounded by a function of its clique number, resolving an old conjecture of Gyárfás [8]. The complexity of recognizing graphs with no odd holes was also open for some time. While the algorithm of [4] could test for the presence of an odd hole or antihole in polynomial time, we were unable to separate the test for odd holes from the test for odd antiholes, and the complexity of testing for an odd hole remained open. Indeed, there was reason to suspect that a polynomial-time algorithm might not exist, as Bienstock [2, 3] showed that testing if a graph has an odd hole containing a given vertex is NP-complete. Surprisingly, the problem was recently resolved in the positive: with Sophie Spirkl [6], we gave a polynomial-time algorithm to test if a graph has an odd hole.

For graphs that do contain odd holes, it is natural to ask what we can determine about their lengths. For example, what can be said about the shortest and longest odd holes in a graph?

It is easy to see that finding a *longest* odd hole is NP-hard, by reduction from Hamiltonian Path with a specified start and end vertex (the idea is to subdivide every edge once and add an odd path between the chosen start and end vertices x and y: a long xy path in the original graph corresponds to a long odd hole in the new graph). On the positive side, in an earlier paper [7] extending the methods of [6], we gave for every constant ℓ a polynomial-time algorithm to test whether a graph G contains an odd hole of length at least ℓ . Its running time is a polynomial in |G| with degree $\Theta(\ell)$ (we denote by |G| the number of vertices of a graph G.)

In this paper, we consider the problem of finding a *shortest* odd hole. Building on our earlier work with Sophie Spirkl [6], we give an algorithm to find a shortest odd hole, if there is one. Thus, the main result of the paper is:

1.1 There is an algorithm with the following specifications:

Input: A graph G.

Output: Determines whether G has an odd hole, and if so finds the minimum length of an odd hole. **Running time:** $O(|G|^{14})$. We have not tried hard to reduce the exponent 14 to something smaller, and this might be possible, with extra complications, as was done in the final section of [6]; but the current algorithm is complicated already, and our first priority is keeping it as simple as we can.

The algorithm of [6] allows us to determine whether a graph has an odd hole. Asking for a *shortest* odd hole adds significant additional difficulty. The algorithm of [6] came in three parts:

- First we test whether G contains a "jewel" or "pyramid"; these are two kinds of induced subgraph that can easily be detected and if one is present, G has an odd hole. Henceforth we can assume that G contains no jewel or pyramid.
- Now we generate a "cleaning list", a list of polynomially-many subsets of V(G), such that if G has an odd hole, then for some shortest odd hole C, one of the sets (X say) is disjoint from V(C) and contains all "C-major" vertices. (These are the vertices not in V(C) but with several neighbours in C.) This works in graphs that have no pyramid or jewel.
- Third, for each X in the cleaning list, we test whether $G \setminus X$ has a shortest odd hole C without C-major vertices. There is an easy algorithm for this, that works in graphs that have no pyramid or jewel.

How can this be modified to output the minimum length of an odd hole? The test for pyramids and jewels used in the first step is the main problem: it will detect a pyramid or jewel if there is one, and thereby find some odd hole, but not necessarily the shortest. We have to replace this with something else, and then adjust the second and third steps accordingly.

2 Pyramids and jewels

Let us give some definitions before we go on. Let $v_0, \ldots, v_3 \in V(G)$ be distinct, and for i = 1, 2, 3 let P_i be an induced path of G between v_0 and v_i , such that

- P_1, P_2, P_3 are pairwise vertex-disjoint except for v_0 ;
- at least two of P_1, P_2, P_3 have length at least two;
- v_1, v_2, v_3 are pairwise adjacent; and
- for $1 \le i < j \le 3$, the only edge between $V(P_i) \setminus \{v_0\}$ and $V(P_j) \setminus \{v_0\}$ is the edge $v_i v_j$.

We call P_1, P_2, P_3 the constituent paths of the pyramid.

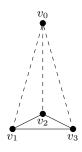


Figure 1: A pyramid. Throughout, dashed lines represent paths, of indeterminate length.

We call the subgraph induced on $V(P_1 \cup P_2 \cup P_3)$ a *pyramid*, with *apex* v_0 and *base* $\{v_1, v_2, v_3\}$. If G has a pyramid then G has an odd hole (because two of the paths P_1, P_2, P_3 have the same length modulo two, and they induce an odd hole).

If $X \subseteq V(G)$, we denote the subgraph of G induced on X by G[X]. If X is a vertex or edge of G, or a set of vertices or a set of edges of G, we denote by $G \setminus X$ the graph obtained from G by deleting X. Thus, for instance, if b_1b_2 is an edge of a hole C, then $C \setminus \{b_1, b_2\}$ and $C \setminus b_1b_2$ are both paths, but one contains b_1, b_2 and the other does not. If P is a path, the *interior* of P is the set of vertices of the path P that are not ends of P.

We say that $G[V(P) \cup \{v_1, \ldots, v_5\}]$ is a *jewel* in G if v_1, \ldots, v_5 are distinct vertices, v_1v_2, v_2v_3 , v_3v_4, v_4v_5, v_5v_1 are edges, v_1v_3, v_2v_4, v_1v_4 are nonedges, and P is a path of G between v_1, v_4 such that v_2, v_3, v_5 have no neighbours in the interior of P. (We do not specify whether v_5 is adjacent to v_2, v_3 , but if it is adjacent to one and not the other, then G also contains a pyramid.)

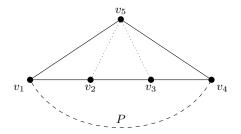


Figure 2: A jewel. Throughout, dotted lines represent possible edges.

Every graph containing a pyramid or jewel has an odd hole, and it was shown in [4] that there is a polynomial-time algorithm to test if a graph contains a pyramid or jewel. This was central to the algorithm of [6], but it is no longer useful for us, as it stands.

But the test for jewels is easy to repair. Let us say an odd hole C of G is *jewelled* if either

- there is a four-vertex path of C with vertices $c_1-c_2-c_4-c_5$ in order, and a vertex $c_3 \in V(G) \setminus V(C)$ adjacent to c_1 and to c_5 , and with no neighbours in $V(C) \setminus \{c_1, c_2, c_4, c_5\}$; or
- there is a three-vertex path of C with vertices $c_1 c_3 c_5$ in order, and two more vertices $c_2, c_4 \in V(G) \setminus V(C)$, such that $c_1 c_2 c_4 c_5$ is an induced path, and c_2, c_4 have no neighbours in $V(C) \setminus \{c_1, c_3, c_5\}$.

There is a jewel in G if and only if there is a jewelled odd hole in G.

2.1 There is an algorithm with the following specifications:

Input: A graph G.

Output: Decides if there is a jewelled odd hole in G, and if so, finds a shortest one.

Running time: $O(|G|^7)$.

Proof. We enumerate all five-tuples (c_1, \ldots, c_5) of vertices such that $c_1 - c_2 - c_4 - c_5$ is an induced path and c_3 is adjacent to c_1, c_5 . For each such choice we find a path P of minimum length joining c_1, c_5

whose interior contains no neighbours of c_2, c_3 or c_4 , if there is one. If P has odd length, we record the jewelled odd hole $c_1-c_2-c_4-c_5-P-c_1$; and if P is even, we record the jewelled odd hole $c_1-c_3-c_5-P-c_1$. We output the shortest of all the recorded holes, or if there are none, report that no odd hole is jewelled. This proves 2.1.

(We could make this faster by adding complications to the algorithm, but there would be no gain in the overall running time of the main algorithm.) So for our shortest odd hole problem, if some shortest odd hole happens to be jewelled, then the length of the shortest odd hole is the output of 2.1. This turns out to be good enough to replace the old test for jewels. Doing something similar for pyramids is a much greater challenge, and is the main part of the paper.

3 Handling pyramids

If G contains a pyramid, then some cycle of the pyramid is an odd hole of G. It turns out that we do not really need to know that G contains no pyramid; it is enough that there is no pyramid which includes a *shortest* odd hole of G. If we could arrange that, then the remainder of the old algorithm could be used verbatim. Unfortunately we were unsuccessful.

But we can do something like it, which we will begin to explain in this section. If P is a path, its *interior* is the set of vertices of P which have degree two in P, and is denoted by P^* . Let Cbe a shortest odd hole of G. A vertex $v \in V(G)$ is C-major if there is no three-vertex path of Ccontaining all the neighbours of v in V(C) (and consequently $v \notin V(C)$); and C is *clean* (in G) if no vertices of G are C-major. A C-major vertex is *big* if it has at least four neighbours in V(C). It is easy to check that

3.1 Let C be a shortest odd hole of G. Let $v \in V(G)$ be C-major.

- If v has at most three neighbours in V(C), then v has exactly three neighbours in V(C), and exactly one pair of them are adjacent.
- If v has exactly four neighbours in V(C), then either exactly one pair of them are adjacent, or C is jewelled.

Again, let C be a shortest odd hole in G, let $u, v \in V(C)$ be distinct and nonadjacent, and let L_1, L_2 be the two subpaths of C joining u, v. Suppose that there is a path P of G, with ends u, v, such that

- $|E(P)| < \min(|E(L_1)|, |E(L_2)|);$ and
- no big C-major vertex belongs to V(P).

We call P a shortcut for C. If $u, v \in V(G)$, $d_G(u, v)$ denotes the length of the shortest path of G between u, v (and $d_G(u, v) = \infty$ if there is no such path).

Let *H* be a pyramid in *G*, with apex *a* and base $\{b_1, b_2, b_3\}$, and constituent paths P_1, P_2, P_3 , where P_i is between a, b_i for i = 1, 2, 3. Suppose that:

- the hole $a P_1 b_1 b_2 P_2 a$ is a shortest odd hole C of G; and
- the length of P_3 is strictly less than the length of P_i for i = 1, 2.

In this case we call H a great pyramid in G, and we call $V(P_3) \setminus \{a\}$ its heart.

The algorithm breaks into two parts: one will find a shortest odd hole if G contains a great pyramid, and the other will find a shortest odd hole if G does not contain a great pyramid. More exactly, we will present two algorithms, as follows (a 5-hole means a hole of length five): the first is proved in sections 7–9, and the second in section 6.

3.2 There is an algorithm with the following specifications:

Input: A graph G.

Output: Outputs either an odd hole of G, or a statement of failure. If G contains no 5-hole, and no jewelled shortest odd hole, and G contains a great pyramid, the output will be a shortest odd hole of G.

Running time: $O(|G|^{14})$.

3.3 There is an algorithm with the following specifications:

Input: A graph G.

Output: Outputs either an odd hole of G, or a statement of failure. If G contains no 5-hole, no jewelled shortest odd hole, and no great pyramid, and G contains an odd hole, the output will be a shortest odd hole of G.

Running time: $O(|G|^9)$.

The algorithm of 3.2 was derived from the algorithm in [4] that tests if G contains a pyramid; and that of 3.3 is very similar to the main algorithm of [6]. We also need one more step:

3.4 There is an algorithm with the following specifications:

Input: A graph G.

Output: Outputs either a 5-hole of G, or a statement of failure. If G contains a 5-hole, the output will be a shortest odd hole of G.

Running time: $O(|G|^5)$.

Proof. We test all five-tuples of vertices of G.

Let us derive the main result from these:

Proof of 1.1. We have input a graph G. We run the algorithms of 3.4, 2.1, 3.2 and 3.3 on G, and for each record the hole it outputs if there is one. If no hole is recorded, we report that G has no odd hole; otherwise we output the shortest recorded hole.

To see correctness, there are five possibilities:

- G has no odd hole: then each algorithm will report failure, and the output will be correct.
- G has a 5-hole; then the output of 3.4 is a shortest odd hole.

- G has no 5-hole, and some shortest odd hole is jewelled: then 2.1 outputs a shortest odd hole.
- G has no 5-hole, and no jewelled shortest odd hole, and G contains a great pyramid: then 3.2 outputs a shortest odd hole.
- G has an odd hole, and has no 5-hole, no jewelled shortest odd hole, and no great pyramid: then 3.3 outputs a shortest odd hole.

In each of the last four cases, the recorded hole of smallest length is a shortest odd hole. This proves correctness of the algorithm.

4 Great pyramids

In this section we prove three results very closely related to theorem 4.1 of [4]:

4.1 Suppose that no shortest odd hole of G is jewelled. Let P be a path with minimal interior such that for some shortest odd hole C of G, P is a shortcut for C. Then the subgraph induced on $V(P \cup C)$ is a great pyramid in G with heart P^* .

Proof. Let P have vertices $u \cdot p_1 \cdot \cdots \cdot p_k \cdot v$ in order, where $u, v \in C$, and L_1, L_2 are as in the definition of shortcut. Thus P is an induced path, and u, v are distinct and nonadjacent, and so $k \ge 1$, and therefore $\min(|E(L_1)|, |E(L_2)|) \ge 3$. If p_1 is adjacent to v, then k = 1 and p_1 is C-major, but not big by hypothesis; and the subgraph induced on $V(P \cup C)$ is a great pyramid by 3.1, so the theorem holds. Thus we may assume that p_1 is not adjacent to v, and hence $k \ge 2$. By the same argument, we may assume that no vertex of P^* is C-major. Now p_1 may have more than one neighbour in V(C), and the same for p_k , so let us choose u, v to maximize $d_C(u, v)$.

Assign C an orientation, clockwise say, and for any two distinct vertices x, y in C, let C(x, y) be the clockwise path in C from x to y. We may assume that $L_1 = C(u, v)$. Let C have vertices $c_1 - \cdots - c_{2n+1}$ in clockwise order, where $c_1 = u$ and $c_m = v$.

(1) P is an induced path of G between u, v; and no vertex of P^* belongs to V(C).

The first claim is immediate from the minimality of P^* . For the second, suppose that $p_i \in V(C)$ say, where $1 \leq i \leq n$. From the symmetry we may assume that $p_i \in L_1^*$. From the minimality of P^* , the path u- p_1 - \cdots - p_i is not a shortcut for C, and so its length is at least that one of $C(u, p_i), C(p_i, u)$. But $C(p_i, u)$ includes L_2 and so is longer than u- p_1 - \cdots - p_i ; and hence $C(u, p_i)$ has length at most i. Simularly $C(p_i, v)$ has length at most k - i + 1; but then C(u, v) has length at most k + 1, which is the length of P, a contradiction. This proves (1).

Since C is odd, we may assume from the symmetry that $|E(L_1)| < |E(L_2)|$, and therefore $m \le n+1$. From the hypothesis,

$$k + 1 = d_G(u, v) < d_C(u, v) = m - 1 \le n.$$

Since $k \ge 2$, it follows that $m \ge 5$ and so $n \ge 4$.

(2) There are no edges between $\{p_2, \ldots, p_{k-1}\}$ and $C(v, u)^*$.

Suppose not. Then for some j with $m + 1 \leq j \leq 2n + 1$, there exist paths P_1, P_2 from c_j to u, v respectively, with interior in P^* , both strictly shorter than P. Suppose first that j = 2n + 1. Then

$$d_C(c_{2n+1}, v) = \min(m, 2n+1-m) \ge m-1 > |E(P)| > |E(P_2)|,$$

contrary to the minimality of P^* . Thus $j \leq 2n$ and similarly $j \geq m+2$. In particular, P_1, P_2 both have length at least two. Now

$$|E(P_1)| + |E(P_2)| \le k + 3 \le m \le 2n + 2 - m \le (2n + 2 - j) + (j - m).$$

But $|E(P_1)| \ge 2n+2-j$ from the minimality of P^* , and similarly $|E(P_2)| \ge j-m$; so equality holds throughout. In particular k+3 = m = n+1, and c_j is adjacent to p_{2n+1-j} and to no other vertex in P^* . The lengths of P, L_1 differ by exactly one, and since $P \cup L_1$ is not an odd hole (because it is shorter than C) it follows that some vertex p_i of P^* has a neighbour in L_1^* . Let p_i be adjacent to c_h where $2 \le h \le m-1$. If i > 1 then the path $c_h \cdot p_i \cdot \cdots \cdot p_k \cdot c_m$ is not a shortcut over C, from the minimality of P^* , and therefore $k-i+2 \ge m-h=k+3-h$, and so $h-i \ge 1$. Similarly (by exchanging u, v) it follows that if i < k then $k-i \le m-h-1 = k+2-h$, and so $h \le i+2$. The path Q with vertices $c_h \cdot p_i \cdot \cdots \cdot p_{2n+1-j} \cdot c_j$ has length |2n+1-i-j|+2. We claim that |E(Q)| < j-h. If $i \le 2n+1-j$ then i < k (since otherwise p_k is adjacent to both c_h, c_j and is therefore C-major, a contradiction), and so

$$|E(Q)| = |2n + 1 - i - j| + 2 = 2n + 3 - i - j \le 2n + 3 - (h - 2) - j = 2n + 5 - h - j < j - h$$

since $j \ge m + 2 = n + 3$. If i > 2n + 1 - j, then

$$|E(Q)| = |2n + 1 - i - j| + 2 = i + j + 1 - 2n < j - h$$

because $h \leq m-1 = n$ and $i \leq k = n-2$. Thus in either case |E(Q)| < j-h. Similarly (by exchanging u, v) it follows that |E(Q)| < 2n+1-h-j, and therefore Q is a shortcut for C, contrary to the minimality of P^* . This proves (2).

(3) Either c_1 is the only neighbour of p_1 in C, or c_1, c_2 are the only neighbours of p_1 in C, or m = n + 1 and c_1, c_{2n+1} are the only neighbours of p_1 in C. The analogous statement holds for p_k .

Suppose first that p_1 has two nonadjacent neighbours $x, z \in V(C)$. Since p_1 is not C-major, we may assume that C(x, z) has length 2 and contains all neighbours of p_1 in C. Let y be the middle vertex of C(x, z); then $u \in \{x, y, z\}$, and since $m \ge 5$, it follows that $v \ne x, y, z$. Now p_1 -z-C(z, x)-x- p_1 is a hole C' of the same length as C, and hence is a shortest odd hole. Suppose that p_i is big C'-major for some $i \in \{2, \ldots, k\}$. Since p_i is not C-major, p_i is adjacent to p_1 , and so i = 2; and p_i has three neighbours in C, since it has four in C'; and they are consecutive since p_2 is not C-major, and so C' is jewelled by 3.1, a contradiction. This proves that p_1 does not have two nonadjacent neighbours in V(C), and the same holds for p_k .

Since p_1 is adjacent to c_1 , we may assume it is also adjacent to c_{2n+1} , for otherwise the claim holds. Suppose that $m \leq n$. Then $d_C(c_{2n+1}, c_m) > d_C(c_1, c_m)$, contrary to the choice of u, v (maximizing min $(|E(L_1)|, |E(L_2)|)$). Hence m = n + 1. This proves (3).

(4) We may assume that there are no edges between P^* and $C(v, u)^*$.

Suppose there are edges between P^* and $C(v, u)^*$. From (2) and (3), we may assume that p_1 is adjacent to c_{2n+1} and m = n+1. Let P' be the path $c_{2n+1}-p_1-\cdots-p_k-v$. Then P' is another shortcut for C, with the same interior as P. Hence there is symmetry between c_1, c_{2n+1} , and from (2) applied under this symmetry we deduce that there are no edges between $\{p_2, \ldots, p_{k-1}\}$ and $C(u, v)^*$. Consequently there are no edges between P^* and V(C) except for p_1c_1, p_1c_{2n+1} and possibly edges incident with p_k . By (3), and the symmetry between c_1, c_{2n+1} , we may assume that p_k has no neighbours in V(C) except c_{n+1} and possibly c_n . Suppose that p_k is adjacent to c_n . The holes

$$p_1 - \cdots - p_k - c_m - c_{m-1} - \cdots - c_1 - p_1$$

$$p_1$$
-···- p_k - c_m - c_{m+1} -···- c_{2n+1} - p_1

are both shorter than C and hence have even length; and so (k + 1) + (n - 1) = k + n and k + 1 + (2n + 1 - (n + 1)) = k + 1 + n are both even, which is impossible. Hence c_{n+1} is the only neighbour of p_k in V(C); and so $G[V(C \cup P)]$ is a great pyramid. This proves (4).

(5) There are no edges between $\{p_2, \ldots, p_{k-1}\}$ and C(u, v).

Suppose the claim is false; then there exists j with $2 \leq j \leq m-1$, and paths P_1, P_2 from c_j to u, v respectively, with interior in P^* , and both strictly shorter than P. Since

$$|E(P_1)| + |E(P_2)| \le k + 3 \le m < j + (m - j + 1)$$

it follows that either P_1 has length $\langle j \text{ or } P_2$ has length $\langle m-j+1 \rangle$, and from the symmetry we may assume the first. By the minimality of P^* , P_1 is not a shortcut, and so its length is exactly j-1. Thus c_j is adjacent to p_h , where h = j-2. By the same argument the only edge between $\{p_1, \ldots, p_h\}$ and $\{c_j, \ldots, c_m\}$ is the edge $p_h c_j$; and so by (4), the union of P_1 and the path $C(c_j, c_1)$ is a hole C'say. Thus C' is a shortest odd hole. Suppose that p_i is big C'-major, for some $i \in \{h + 1, \ldots, k\}$. Then p_i is adjacent to one of p_1, \ldots, p_h , and therefore i = h + 1; and i has three neighbours in V(C), consecutive; and so it has exactly four in V(C'), and therefore C' is jewelled, by 3.1, a contradiction. From the minimality of P^* , it follows that $p_h - \cdots - p_k - c_m$ is not a shortcut for C', and so $k - h + 1 \ge d_{C'}(p_h, c_m) = m - j + 1$, that is, $k + 2 \ge m$ since h = j - 2, a contradiction. This proves (5).

Note that c_{2n+1}, c_1, c_2 are all different from c_{m-1}, c_m, c_{m+1} , since $k \ge 2$. From (2), (3) and (5) it follows that the only edges between P^* and V(C) are p_1c_1, p_kc_m , possibly one edge from p_1 to one of c_2, c_{2n+1} , and possibly one edge from p_k to one of c_{m-1}, c_{m+1} . If neither or both of the possible extra edges are present, there is an odd hole shorter than C, a contradiction; so exactly one of the possible extra edges is present. But then $G[V(C \cup P)]$ is a great pyramid. This proves 4.1.

4.2 Let G be a graph such that no shortest odd hole in G is jewelled. Let C be a shortest odd hole in G, and let P be a path of G with ends $u, v \in V(C)$, such that $|E(P)| = d_C(u, v)$, and no vertex in P^* is big C-major. Let L_1, L_2 be the paths of C joining u, v, where $|E(L_1)| = |E(P)|$. Then either

- $P \cup L_2$ is a shortest odd hole of G, or
- there is a great pyramid in G with heart a proper subset of P^* , or
- $G[V(P \cup C)]$ is a great pyramid with heart P^* .

Proof. We proceed by induction on the length of P. The result is true if P has length at most two, so we may assume that P has length at least three. We may assume that G contains no great pyramid with heart a proper subset of P^* ; so in particular, for every shortest odd hole C', every C'-major vertex in P^* is big C'-major; and by 4.1 there is no shortcut for C' with interior a proper subset of P^* .

In particular, P is an induced path. Suppose that $P \cup L_2$ is not a shortest odd hole. Then some vertex of L_2^* is equal to or adjacent to some vertex of P^* . Let P have vertices $u \cdot p_1 \cdot \cdots \cdot p_k \cdot v$ in order, and let C have vertices $c_1 \cdot c_2 \cdot \cdots \cdot c_{2n+1} \cdot c_1$, where $c_1 = u$. We may assume that $c_{k+2} = v$ since P, L_1 have the same length; and so $k \leq n-1$, since L_1 is shorter than L_2 . Choose j with $k+3 \leq j \leq 2n+1$ such that c_j is equal or adjacent to some vertex p_h in P^* . Thus there are induced paths P_1, P_2 between c_j and u, v respectively, with interior in P^* , such that P_1 has length at most h+1 and P_2 has length at most k+2-h. Consequently $|E(P_1)| + |E(P_2)| \leq k+3$.

Suppose that P_1 is a shortcut for C. Then $P_1^* = P^*$, and by 4.1, it follows that $G[V(P_1 \cup C)]$ is a great pyramid with heart P^* , and the theorem holds. So we may assume that P_1 is not a shortcut for C, and so the length of P_1 is at least $d_C(u, c_j) = \min(2n + 2 - j, j - 1)$. But the length of P_1 is at most that of P, and so at most k + 1; and j - 1 > k + 1 since j > k + 2. Consequently P_1 has length at least 2n + 2 - j, and so $h + 1 \ge 2n + 2 - j$. Similarly, by exchanging u, v we may assume that P_2 has length at least j - k - 2, and so $k + 2 - h \ge j - k - 2$. Adding, we deduce that

$$k+3 \ge 2n-k \ge 2(k+1)-k=k+2.$$

Hence, either h + 1 = 2n + 2 - j, or k + 2 - h = j - k - 2. From the symmetry between u, v we may assume the first holds with equality and the second holds with an error of at most 1. So h+1 = 2n+2-j and $k+2-h \leq j-k-1$. Since P_1 has length at most h+1 and at least 2n+2-j, it follows that P_1 has length exactly h+1 = 2n+2-j; and so P_1 is an induced path with vertices $c_1-p_1-\cdots-p_h-c_j$ in order. (In particular, $p_h \neq c_j$, and $j \neq 2n+1$.)

Suppose that the length of P_1 is less than the length of P. No vertex of P_1^* is big C-major, so from the inductive hypothesis, the union of P_1 and the path $c_1 - c_2 - \cdots - c_j$ is a shortest odd hole C'say. Suppose that one of p_{h+1}, \ldots, p_k , say p_i , is big C'-major. Since p_i is not big C-major, p_i has a neighbour in $\{p_1, \ldots, p_h\}$, and hence i = h + 1. But p_i has at least four neighbours in V(C'), and so it has at least three in $V(C \cap C')$. They are consecutive since p_i is not C-major. But this contradicts 3.1 applied to C'. This proves that none of p_{h+1}, \ldots, p_k is big C'-major. But then the path $p_h - p_{h+1} - \cdots - p_k - c_{k+2}$ is a shortcut for C', since $d_{C'}(p_h, c_{k+2})$ is the minimum of j-k-1, h+k+1, and both the latter are greater than k-h+1. This is a contradiction, and so the length of P_1 equals that of P; that is, h = k. But h+1 = 2n+2-j and so j = 2n+1-k. Since p_k is adjacent to both c_{k+2} and c_j , and p_k is not C-major, it follows that $j \leq k+4$, and so $2n+1-k \leq k+4$, that is, $n \leq k+1$. But we already saw that $k \leq n-1$, and so equality holds, and j = 2n+1-k = k+3.

Thus we have proved so far that k = n-1, and P^* is disjoint from L_2^* , and the only edges between P^* and L_2^* are either between p_k, c_{k+3} or between p_1, c_{2n+1} , and we are assuming that at least one of these is present. If both are present then $p_1 \cdots p_k \cdot c_{k+3} \cdot c_{k+3} \cdot c_{2n+1} \cdot p_1$ is an odd hole shorter

than C, a contradiction. So exactly one is present, say p_1c_{2n+1} . From the path $c_{2n+1}-p_1-\cdots-p_k-c_{k+2}$ and the hole C, it follows that the edge p_1c_1 is the only edge between P^* and $\{c_1,\ldots,c_{k+1}\}$; and so the subgraph induced on $V(C \cup P)$ is a great pyramid with heart P^* , and the theorem holds. This proves 4.2.

4.3 Let G be a graph containing no great pyramid, and such that no shortest odd hole in G is jewelled. Let C be a shortest odd hole in G, and let P be a path of G with ends $u, v \in V(C)$, such that $|E(P)| = d_C(u, v)$, and no vertex in P^* is big C-major. Let L_1, L_2 be the paths of C joining u, v, where $|E(L_1)| = |E(P)|$, and let C' be the shortest odd hole $P \cup L_2$. Then every C'-major vertex is C-major, and vice versa.

Proof. Let P have vertices $u - p_1 - \cdots - p_k - v$ in order, and let C have vertices $c_1 - \cdots - c_{2n+1} - c_1$ in order, where $u = c_1$ and $v = c_{k+2}$. Define $p_0 = u$ and $p_{k+1} = v$. By 4.1, no shortest odd hole has a shortcut.

Suppose that some vertex w of G is C'-major and not C-major. By 3.1 and since G contains no great pyramid, it follows that w is big C'-major. Since w is not C-major, w has a neighbour in P^* . Choose $h, j \in \{0, \ldots, k+1\}$ minimum and maximum respectively, such that w is adjacent to p_h, p_j .

Suppose first that $w \in L_1^*$, and $w = c_i$ say. Then all neighbours of w in V(C') belong to V(P); and there are at least four such neighbours. Hence $j \ge h + 3$. Since the path $p_0-p_1-\cdots-p_h-c_i$ is not a shortcut for C, it follows that $h + 1 \ge i - 1$; and since $c_i-p_j-\cdots-p_{k+1}$ is not a shortcut for C, $k+2-j \ge k+2-i$. Adding, it follows that $2 \ge j-h$, a contradiction. This proves that $w \notin L_1^*$, and consequently no vertex of L_1^* is C'-major.

Hence there is symmetry between C, C', and so if we can prove the first assertion of the theorem, then the "vice versa" follows from the symmetry.

It follows that $w \notin V(C \cup C')$. Suppose that $j \ge h+2$. Since the path P' with vertices $p_0 \cdots p_h \cdot w \cdot p_j \cdots \cdot p_{k+1}$ is not a shortcut for C, j = h+2; and so w has a neighbour in L_2^* , since it has four neighbours in V(C'). Hence $P' \cup L_2$ is not a hole, contrary to 4.2. Thus $j \le h+1$.

If j = h, then w has at least three neighbours in $V(L_2)$; and hence exactly three, and they are consecutive, since w is not C-major; and this contradicts 3.1 applied to C'. Thus j = h + 1.

Define $c_{2n+2} = c_1$, and choose $r, t \in \{k+2, \ldots, 2n+2\}$ minimum and maximum respectively, such that w is adjacent to c_r, c_t . Hence $t \leq r+2$ since w is not C-major; and $t \geq r+1$ since w is big C'-major. Also $t \neq r+1$ by 3.1. Hence t = r+2. If r = k+2 then h+1 = k+1, and C' is jewelled, a contradiction; so $r \geq k+3$ and similarly $r+2 = t \leq 2n+1$. So w is nonadjacent to u, v.

Now the path $p_0-p_1-\cdots-p_h-w-c_r$ is not a shortcut for C, and so $h+2 \ge \min(r-1, 2n+2-r)$; but h+2 < r-1 since $h+1 \le k$, and so $h+2 \ge 2n+2-r$. Similarly, by exchanging u, v it follows that $k-h+2 \ge r-k$. Adding, we deduce that $k+1 \ge n$. But L_1 has length k+1 and L_2 is longer, so 2(k+1) < 2n+1, and hence n = k+1. Also, h+2 = 2n+2-r, that is, h = 2n-r. The path $p_0-p_1-\cdots-p_h-w-c_r$ has the same length as the path $c_r-c_{r+1}-\cdots-c_{2n+2}$, and less than the path $c_1-c_2-\cdots-c_r$; so from 4.2, the union of the paths $p_0-p_1-\cdots-p_h-w-c_r$ and $c_1-c_2-\cdots-c_r$ is a shortest odd hole C'' say. Hence $p_h-p_{h+1}-\cdots-p_{k+1}$ is not a shortcut for this hole; and so either one of its internal vertices is C''-major, or $k+1-h \ge d_{C''}(p_h, p_{k+1})$. Now $d_{C''}(p_h, p_{k+1}) = \min(h+k+1, r-k)$. Certainly k+1-h < h+k+1 since h > 0, and k+1-h < r-k since h = 2n-r and n = k+1. Thus there exists $i \in \{h+1,\ldots,k\}$ such that p_i is C''-major. But p_i has at most three neighbours in V(C), and so at least one in $V(C') \setminus V(C)$; and so i = h+1. So p_{h+1} has at least two neighbours in the interior of the path $c_1-\cdots-c_r$. By exchanging u, v it follows similarly that the union of the paths c_{r+2} - \cdots - c_{2n+1} - c_1 - \cdots - c_{k+2} and c_{r+2} -w- p_{h+1} - \cdots - p_k - c_{k+2} is a hole, and so p_{h+1} has no neighbours in L_1^* . Hence p_{h+1} has at least two neighbours in the set $\{c_{k+2}, \ldots, c_r\}$.

Suppose that p_{h+1} is adjacent to c_{ℓ} where $k+3 \leq \leq r-1$. Now no internal vertex of the path $p_0 \cdots p_h p_{h+1} - c_{ell}$ is *C*-major; and the length of this path is h+2, which is less than $\min(\ell-1, 2n+2-\ell)$ because $h+1 \leq k \leq \ell-3$ and $h=2n-r<2n-\ell$. Hence this path is a shortcut for *C*, a contradiction. Thus p_{h+1} has precisely two neighbours in $\{c_{k+2}, \ldots, c_r\}$, the vertices c_{k+2} and c_r . Consequently h+1=k, since *P* is induced; and $r \leq k+4$, since p_k is not *C*-major. The path $p_0 \cdots - p_h - p_{h+1} - c_r$ has the same length as the path $c_r \cdots - c_{2n+1} - c_1$ and less than the path $c_1 - \cdots - c_r$; yet p_{h+1} is adjacent to c_{k+2} , contrary to 4.2. This proves 4.3.

5 Heavy edges

We need to use an idea from [6], adapted appropriately. Its proof used other theorems from previous papers that assumed there were no pyramids or jewels, so we have to adapt their statements and proofs. Fortunately the changes required are very minor, and we think it is unnecessary to reprint the old proofs in full. So we will just give statements of the theorems we need, which are variants of theorems from [4] and [6], and sketch how the proofs should be modified. There are two main changes:

- These old theorems are about C-major vertices, and use the fact that when there is no pyramid, all C-major vertices are big. For us, this is not true, since pyramids may be present; but if we just change the statements of the theorems to refer to big C-major vertices then all is well.
- These old theorems assume that G contains no jewel, but in every case, all that the proof needs is that no shortest odd hole is jewelled, and this we can assume.

Let us see these old theorems in detail.

Theorem 7.6 of [4] assumes that G has no pyramid or jewel (and its proof uses theorem 7.5 of [4], which we have to abandon), but the changes of the bullets above repair its proof. Since "normal" subsets are nonempty, these modifications allow us to prove:

5.1 Let G be a graph in which no shortest odd hole is jewelled. Let C be a shortest odd hole in G, and let X be a stable set of big C-major vertices. Then there is a vertex $v \in V(C)$ adjacent to every vertex in X.

We need nothing more from [4], but we need some results from [6]. Theorem 3.3 of [6] assumes that G has no pyramid or jewel, and its proof uses theorem 7.6 of [4]. But again, the changes of the bullets fix both these problems: use 5.1 above in place of theorem 7.6 of [4], and assume that no shortest odd hole is jewelled. We obtain:

5.2 Let G be a graph in which no shortest odd hole is jewelled. Let C be a shortest odd hole in G, and let x, y be nonadjacent big C-major vertices. Then every induced path between x, y with interior in V(C) has even length.

Theorem 3.4 of [6] assumes that G has no pyramid or jewel, but the changes of the bullets repair that; and its proof uses theorem 3.3 of [6]. but we can replace it by 5.2 above. We obtain:

5.3 Let G be a graph with no hole of length five, and in which no shortest odd hole is jewelled, and let C be a shortest odd hole in G. Let X be a set of big C-major vertices, and let $x_0 \in X$ be nonadjacent to all other members of X. Then there is an edge uv of C such that every member of X is adjacent to one of u, v.

6 The proof of 3.3

In this section we prove 3.3. It is almost identical with the algorithm of section four of [6]. First, we need a version of theorem 4.2 of [4], the following:

6.1 There is an algorithm with the following specifications:

Input: A graph G.

Output: Either an odd hole of G, or a statement of failure. If G contains no jewelled shortest odd hole and no great pyramid, and some shortest odd hole in G is clean, the output is a shortest odd hole of G.

Running time: $O(|G|^4)$.

Proof. Here is an algorithm. For every pair of vertices u, v, find a shortest path P(u, v) between them, if one exists. For every triple u, v, w, test whether the three paths P(u, v), P(v, w), P(w, u) all exist, and if so whether their union is an odd hole. If we find such a hole, record it. When all triples have been examined, if no hole has been recorded, report failure, and otherwise output the recorded hole of smallest length.

To see that this works correctly, we may assume that G contains no jewelled shortest odd hole and no great pyramid, and some shortest odd hole C in G is clean. Choose vertices $u, v, w \in V(C)$, roughly equally spaced in C; more precisely, such that every component of $C \setminus \{u, v, w\}$ contains at most n - 1 vertices, where C has length 2n + 1. Since there is a path joining u, v, the algorithm will find a shortest such path P(u, v). We claim that C can be chosen containing P(u, v). By 4.1, there is no shortcut for C, since G contains no great pyramid. Let L_1 be the path of C joining u, v, not passing through w. Then L_1 has length $\leq n$, from the choice of u, v, w, and so since P(u, v) is not a shortcut for C, and none of its vertices are C-major since C is clean, it follows that $L_1, P(u, v)$ have the same length. Let L_2 be the second path of C between u, v in C. The union of $L_2, P(u, v)$ is a clean shortest odd hole, by 4.2 and 4.3, and so we may choose C containing P(u, v). By repeating this for the other two pairs from u, v, w, we see that C can be chosen to include all of P(u, v), P(v, w), P(w, u) simultaneously. So the union of the three paths joining u, v, w chosen by the algorithm is a shortest odd hole, and therefore in this case the algorithm correctly records a shortest odd hole, and therefore will output one.

The running time of the algorithm as described is $O(|G|^5)$, because after selecting u, v, w and the three paths, it takes quadratic time to check whether the three paths make a hole. Here is a (sketch of) how to get the running time down to $O(|G|^4)$, although it makes no difference to the running time of our main algorithm. For each pair of distinct vertices u, v, mark the vertices that belong to P(u, v) or have a neighbour in its interior; then for all w, we can compute in linear time whether $P(u, v) \cup P(v, w)$ is an induced path, and whether $P(w, u) \cup P(u, v)$ is an induced path. Then with all this information (which takes time $O(|G|^4)$ to compute) we check whether there is a triple u, v, w

of distinct vertices such that each pair of the paths P(u, v), P(v, w), P(w, u) makes an induced path; and checking each triple now takes constant time. This proves 6.1.

Let us say a shortest odd hole C is *heavy-cleanable* if there is an edge uv of C such that every big C-major vertex is adjacent to one of u, v. We deduce:

6.2 There is an algorithm with the following specifications:

Input: A graph G.

Output: Either an odd hole of G, or a statement of failure. If G contains no 5-hole, no jewelled shortest odd hole and no great pyramid, and contains a heavy-cleanable shortest odd hole, the output is a shortest odd hole.

Running time: $O(|G|^8)$.

Proof. List all the four-vertex induced paths $c_1-c_2-c_3-c_4$ of G. For each one, let X be the set of all vertices of G different from c_1, \ldots, c_4 and adjacent to one of c_2, c_3 . We run 6.1 on $G \setminus X$ and record any hole that it outputs. If after examining all 4-tuples, no hole is recorded, report failure, and otherwise output the recorded hole of smallest length.

To see correctness, we may assume that G has no 5-hole, no jewelled shortest odd hole and no great pyramid, and contains a heavy-cleanable shortest odd hole C. Thus C is clean in $G \setminus X$ for some X that we test; and when we do so, 6.1 outputs a shortest odd hole of G, that we record. Consequently in this case the algorithm outputs a shortest odd hole of G. This proves 6.2.

6.3 There is an algorithm with the following specifications:

Input: A graph G.

Output: Outputs either an odd hole of G, or a statement of failure. If G contains no 5-hole, no jewelled shortest odd hole, no great pyramid, and no heavy-cleanable shortest odd hole, and G has an odd hole, the output will be a shortest odd hole of G.

Running time: $O(|G|^9)$.

Proof. This is the algorithm described in section 4 of [6], using 4.1 and 4.2 in place of theorem 4.1 of [6], and using 5.3 in place of theorem 3.4 of [6].

Now we are ready to prove 3.3, which we restate:

6.4 There is an algorithm with the following specifications:

Input: A graph G.

Output: Outputs either an odd hole of G, or a statement of failure. If G contains no 5-hole, no jewelled shortest odd hole, and no great pyramid, and G contains an odd hole, the output will be a shortest odd hole of G.

Running time: $O(|G|^9)$.

We are given an input graph G. We apply the algorithms of 6.2 and 6.3 to G, and record the holes that they output. If no hole is recorded, report failure, and otherwise output the shortest recorded hole.

To see correctness, we may assume that G contains no 5-hole, no jewelled shortest odd hole, and no great pyramid. If G has a heavy-cleanable shortest odd hole, 6.2 will output a shortest odd hole. If G has no odd hole, both algorithms will report failure, and the output is correct. Otherwise G has an odd hole and has no heavy-cleanable shortest odd hole; and then 6.3 will output a shortest odd hole. This proves 6.4 and hence 3.3.

7 Cleaning a great pyramid

It remains to prove 3.2, but that requires several lemmas. Let H be a great pyramid in G, with apex a and base $\{b_1, b_2, b_3\}$, and constituent paths P_1, P_2, P_3 where P_i is between a, b_i , and P_3 is shorter than P_1, P_2 . Thus $G[V(P_1 \cup P_2)]$ is a shortest odd hole, C say. We call the length of P_3 the *height* of the pyramid.

The idea of the algorithm for 3.2 is, we look for a great pyramid with minimum height, height r say; then because of 4.1, we know the useful fact that no shortest odd hole of G has a shortcut of length at most r. We will guess a few important vertices of the great pyramid, and then try to fill in the paths between them by picking shortest paths in appropriate subgraphs, using the "useful fact". But shortcuts for C by definition contain no big C-major vertices, so to apply the useful fact to C, we need to be sure there are no big C-major vertices in our paths, which is tricky because we do not know C. Ideally we would first clean to get rid of all big C-major vertices, but it turns out that a partial cleaning via 5.3 is enough, because of a convenient property of big C-major vertices that we prove in 7.1 below.

Let v be big C-major, and let $\{i, j, k\} = \{1, 2, 3\}$. We say that v has type (P_i, P_j) if

- v has at least three neighbours in $V(P_i) \setminus \{a\}$;
- v has exactly two neighbours in $V(P_i)$ and they are adjacent; and
- v has no neighbours in $V(P_k) \setminus \{a\}$.

7.1 Let H be a great pyramid, with notation as above, and let v be big C-major. Then either v has at least two neighbours in $\{b_1, b_2, b_3\}$, or v has type (P_i, P_j) where (i, j) is one of the pairs (1, 2), (2, 1), (1, 3), (2, 3).

Proof. We may assume that v has at most one neighbour in $\{b_1, b_2, b_3\}$. Let $\ell_i = |E(P_i)|$ for i = 1, 2, 3.

(1) There exists $k \in \{1, 2, 3\}$ such that v has no neighbour in $V(P_k) \setminus \{a\}$.

Suppose that v has a neighbour in $V(P_i) \setminus \{a\}$ for all $i \in \{1, 2, 3\}$. For i = 1, 2, 3, choose a minimal path P'_i between v and b_i with interior in P^*_i . Let $|E(P'_i)| = \ell'_i$ for i = 1, 2, 3. Then at least two of

 $\ell'_1, \ell'_2, \ell'_3 \geq 2$, so these three paths are the constituent paths of a pyramid. Hence some two of them induced an odd hole C', say P'_i, P'_j . Since C' is not shorter than C, it follows that $\ell'_i + \ell'_j \geq \ell_1 + \ell_2$. But $\ell'_i \leq \ell_i$ for i = 1, 2, 3, and hence $\ell_i + \ell_j \geq \ell_1 + \ell_2$. Since $\ell_3 < \ell_1, \ell_2$, it follows that $\{i, j\} = \{1, 2\}$; and P'_1 has the same length as P_1 , so v has a unique neighbour in $V(P_1) \setminus \{a\}$, the neighbour of a in P_1 . The same holds for P_2 ; but then v has at most three neighbours in V(C), and they all belong to a three-vertex subpath of C, contradicting that v is C-major. This proves (1).

(2) v has neighbours in exactly two of the sets $V(P_i) \setminus \{a\}$ (i = 1, 2, 3).

By (1) there are most two such values of *i*. Suppose that there is at most one; then for some $i \in \{1, 2, 3\}$, all neighbours of v in V(H) belong to $V(P_i)$. So $i \in \{1, 2\}$ (because v is C-major), and we may assume that i = 1. Thus v has at least three neighbours in $V(P_1)$, Let P'_1 be the induced path between a, b_1 with interior in $P_1^* \cup \{v\}$ that contains v, with length ℓ'_1 say. So $\ell'_1 < \ell_1$ because the neighbours of v in $V(P_1)$ do not all lie in a three-vertex subpath; and $\ell'_1 \ge 2$, so the three paths P'_1, P_2, P_3 define a pyramid, and hence some two of P'_1, P_2, P_3 induce an odd hole C'. But every two of ℓ'_1, ℓ_2, ℓ_3 sum to less than $\ell_1 + \ell_2$, since $\ell'_1 < \ell_1$ and $\ell_3 < \ell_1, \ell_2$, a contradiction. This proves (2).

Since v is big C-major, it has two nonadjacent neighbours in one of $V(P_1), V(P_2)$, by 3.1; and by exchanging P_1, P_2 if necessary, we may assume that v has two nonadjacent neighbours in $V(P_1)$. By (2) there exists a unique $j \in \{2, 3\}$ such that v has a neighbour in $V(P_j) \setminus \{a\}$. Let R_1 be the induced path between v, a with interior in P_1^* , and let S_1 be the induced path between v, b_1 with interior in P_1^* . Define R_j, S_j similarly. Thus $V(R_1) \cap V(S_1) = \{v\}$, and $R_1 \cup S_1$ is an induced path between a, b_1 , but this need not be true for R_j, S_j since v might not have two nonadjacent neighbours in $V(R_j)$. Let $\{j, k\} = \{2, 3\}$.

(3) We may assume that v has at least two neighbours in $V(P_i)$.

Suppose that v has a unique neighbour $u \in V(P_j)$. Since v has a neighbour in $V(P_j) \setminus \{a\}$, it follows that $u \neq a$, and v, a are nonadjacent.

Suppose first that j = 2. There is a pyramid with apex u and constituent paths u-v- S_1 - b_1 , $(R_2 \setminus v) \cup P_3$, and $S_2 \setminus v$. Some two of these three paths induce an odd hole, and so the sum of their lengths is at least $\ell_1 + \ell_2$. The last two sum to $\ell_2 + \ell_3 < \ell_1 + \ell_2$; and the first and third sum to $|E(S_1)| + |E(S_2)| < \ell_1 + \ell_2$ since $|E(S_1)| < \ell_1 - 3$ and $|E(S_2)| \le \ell_2$. Thus the sum of the lengths of u-v- S_1 - b_1 and $(R_2 \setminus v) \cup P_3$ is at least $\ell_1 + \ell_2$; and so

$$|E(S_1)| + |E(R_2)| + \ell_3 \ge \ell_1 + \ell_2.$$

In particular, $|E(R_2)|$ has length at least three, since $|E(S_1)| \leq \ell_1 - 2$ and $|E(P_3)| \leq \ell_2 - 1$. So u is nonadjacent to a. On the other hand, there is a pyramid with apex v and constituent paths $S_1, R_1 \cup P_3$, and S_2 ; so some two of the lengths of these sum to at most $\ell_1 + \ell_2$. But the first two sum to at most $\ell_1 + \ell_3 < \ell_1 + \ell_2$, and the first and third sum to at most $(\ell_1 - 2)$, since S_1 has length at most $\ell_1 - 2$; so the lengths of $R_1 \cup P_3$ and S_2 sum to at least $\ell_1 + \ell_2$. Thus

$$|E(R_1)| + \ell_3 + |E(S_2)| \ge \ell_1 + \ell_2.$$

Summing with the previous displayed inequality, we deduce

$$|E(S_1)| + |E(R_2)| + |E(R_1)| + 2\ell_3 + |E(S_2)| \ge 2(\ell_1 + \ell_2).$$

But $|E(R_1)| + |E(S_1)| \le \ell_1$, and $|E(R_2)| + |E(S_2)| = \ell_2 + 2$, and so

$$2 + 2\ell_3 \ge \ell_1 + \ell_2.$$

It follows that $\ell_3 + 1 = \ell_1 = \ell_2$, since $\ell_3 < \ell_1, \ell_2$; and equality holds throughout. In particular, $|E(R_1)| + |E(S_1)| = \ell_1$, and so v has only three neighbours in $V(P_1)$, and they are consecutive. But this contradicts 3.1.

This proves that j = 3. Here are three holes, all shorter than C and hence even:

$$R_1 \cup R_3; v-S_1-b_1-b_3-S_3-v; a-P_2-b_2-b_3-P_3-a.$$

(To see that the second is a hole we use that v has at most one neighbour in $\{b_1, b_2, b_3\}$.) Let us add a fourth cycle to this list, the odd cycle b_1 - b_2 - b_3 - b_1 . The symmetric difference of the edge sets of these four cycles is the hole

$$a - P_2 - b_2 - b_1 - S_1 - v - R_1 - a$$

and so the latter is odd, and yet it is shorter than C (because v is C-major), a contradiction. This proves (3).

(4) v does not have two nonadjacent neighbours in $V(P_i)$.

Suppose it does. Again, there are two cases, depending whether j = 2 or 3. Suppose first that j = 2. There is a pyramid with apex v and constituent paths $S_1, S_2, R_1 \cup P_3$, and by the usual argument we deduce that

$$|E(R_1) + \ell_3 + |E(S_2)| \ge \ell_1 + \ell_2.$$

From the symmetry between P_1, P_2 , it also follows that

$$|E(R_2) + \ell_3 + |E(S_1)| \ge \ell_1 + \ell_2.$$

Adding, we deduce that

$$|E(R_1)| + |E(S_1)| + |E(R_2)| + |E(S_2)| + 2\ell_3 \ge 2(\ell_1 + \ell_2).$$

Since $|E(R_i)| + |E(S_i)| \le \ell_i$ for i = 1, 2, it follows that $2\ell_3 \ge \ell_1 + \ell_2$, a contradiction.

Thus j = 3. The pyramid with apex v and constituent paths $S_1, R_1 \cup P_2, S_3$ tells us that

$$|E(R_1)| + \ell_2 + |E(S_3)| \ge \ell_1 + \ell_2.$$

But the pyramid with apex v and constituent paths $S_1, R_3 \cup P_2, S_3$ tells us that

$$|E(S_1)| + |E(R_3)| + \ell_2 \ge \ell_1 + \ell_2.$$

Adding, and using that $|E(R_i)| + |E(S_i)| \le \ell_i$ for i = 1, 3, we deduce that $\ell_1 + 2\ell_2 + \ell_3 \ge 2(\ell_1 + \ell_2)$, which simplifies to $\ell_3 \ge \ell_1$, a contradiction. This proves (4).

From (3) and (4), v has exactly two neighbours in $V(P_j)$, and they are adjacent. Thus v has type (P_1, P_j) . This proves 7.1.

We apply 7.1 to prove the following, which will enable us to partially clean a great pyramid. More exactly, given the base and apex, it will enable us to "guess" a set of vertices that includes all the big C-major vertices and is disjoint from $P_i \cup P_3$ for some $i \in \{1, 2\}$.

7.2 Let G be a graph with no hole of length five, and in which no shortest odd hole is jewelled. Let H be a great pyramid in G, with notation as before. Then there are three vertices v_0, v_1, v_2 of G, and $i \in \{1, 2\}$, with the following properties:

- every big C-major vertex is adjacent to one of v_0, v_1, v_2 ;
- $v_1, v_2 \in V(C)$ are distinct and adjacent, and either $v_0 \notin V(H)$ or $v_0 \in \{v_1, v_2\}$;
- there are at most two vertices in $P_i^* \cup P_3^*$ that are different from v_1, v_2 and adjacent to one of v_0, v_1, v_2 .

Proof. If every big C-major vertex is adjacent to one of b_1, b_2 , then we may take $v_0 = v_1 = b_1$ and $v_2 = b_2$ and the theorem is satisfied. So we may assume that some big C-major vertex v_0 is nonadjacent to both b_1, b_2 . By exchanging P_1, P_2 if necessary, we may assume by 7.1 that v_0 has type (P_1, P_2) or (P_1, P_3) . Thus v_0 has exactly two neighbours in $V(P_2 \cup P_3)$ and they are adjacent, say p, q. By 5.3, there is an edge v_1v_2 of C such that v_0 is adjacent to one of v_1, v_2 , and every big C-major vertex is adjacent to one of v_0, v_1, v_2 . Choose such an edge v_1v_2 with $v_1, v_2 \neq a$ if possible.

(1) If $a \in \{v_1, v_2\}$ then v_0 is adjacent to a, and so one of p, q equals a and the other is adjacent to a.

Suppose that v_0 is nonadjacent to a, and that $a = v_1$ say, and let v_3 be the neighbour of v_2 in C different from v_1 . It follows that v_0 is adjacent to v_2 . From the choice of v_1v_2 , we cannot replace v_1v_2 by v_2v_3 , and so there is a big C-major vertex w adjacent to a and nonadjacent to v_2, v_3, v_0 . But then $v_0-v_2-v_1-w$ is an induced path, contrary to 5.2. This proves (1).

Let X be the set of vertices of $P_2^* \cup P_3^*$ that have a neighbour in $\{v_0, v_1, v_2\}$ and are not in $\{v_1, v_2\}$. We will show that $|X| \leq 2$. There are several cases, depending on the position of the edge v_1v_2 of C. Since v_0 is adjacent to one of v_1, v_2 , and v_0 is nonadjacent to b_1, b_2 , it follows that $v_1v_2 \neq b_1b_2$, and so v_1v_2 is an edge of one of P_1, P_2 . If $v_1, v_2 \in V(P_1) \setminus \{a\}$, then $X \subseteq \{p,q\}$. If $v_1 = a$ and $v_2 \in V(P_1) \setminus \{a\}$, then by (1), X consists of at most the two neighbours of a in $P_2 \cup P_3$. If $v_1 = a$ and $v_2 \in V(P_2 \setminus \{a\})$, then by (1) X consists of at most the neighbour of a in P_3 and the neighbour of v_2 in P_2 . Finally, if $v_1, v_2 \in V(P_2 \setminus \{a\})$, then since v_0 is adjacent to one of v_1, v_2 , it follows that one of p, q equals one of v_1, v_2 , say $p = v_1$, and q is adjacent to p; and so X consists of at most the neighbour of v_1 in C different from v_2 , and the neighbour of v_2 in C different from v_1 . This proves 7.2.

8 Jumps off a great pyramid

Let us use the same notation as in the last section: thus H is a great pyramid, with apex a, and constituent paths P_1, P_2, P_3 , where P_i has ends a, b_i for i = 1, 2, 3, and P_3 is shorter than P_1, P_2 . let

C be the shortest odd hole $G[V(P_1 \cup P_2)]$, and let P_i have length ℓ_i for i = 1, 2, 3. We remark that ℓ_1, ℓ_2 have the same parity (since C has odd length), and ℓ_3 has the other parity (since otherwise the hole $G[V(P_1 \cup P_3)]$ would have odd length and be shorter than C). Let us say H is optimal if there is no great pyramid in G with smaller height. In this section we develop some results about short paths in G that join vertices in V(H), when H is optimal. We begin with:

8.1 Suppose that no shortest odd hole in G is jewelled, and let H be an optimal great pyramid in G, with height ℓ_3 . Then no shortest odd hole in G has a shortcut of length at most ℓ_3 .

Proof. Suppose there is such a shortcut, P say; then by 4.1, there is a great pyramid such that all vertices of its shortest constituent path (except the apex) belong to P^* , and so there are at most $\ell_3 - 1$ of them. Hence the great pyramid has height at most $\ell_3 - 1$, contradicting that H is optimal. This proves 8.1.

8.2 Suppose that no shortest odd hole in G is jewelled, and let H be an optimal great pyramid in G. In the notation above let X be the set of all big C-major vertices, together with all vertices adjacent or equal to b_1 or to b_2 . Let P'_3 be a shortest path between a, b_3 with interior in $V(G) \setminus X$. Then P'_3, P_3 have the same length, and the subgraph induced on $V(P_1 \cup P_2 \cup P'_3)$ is an optimal great pyramid.

Proof. Since no vertex in P_3^* is C-major, it follows that P_3^* contains no vertex in X, and so P_3' has length at most that of P_3 . We claim that P_1, P_2, P_3' are the constituent paths of a pyramid. If so, then it is a great pyramid, and so P_3, P_3' have the same length since H is optimal. So we only need to show the claim that P_1, P_2, P_3' are the constituent paths of a pyramid. Suppose not; then some vertex of $P_3'^*$ belongs to or has a neighbour in one of $V(P_1) \setminus \{a\}, V(P_2) \setminus \{a\}$. Choose a minimal subpath Q of P_3' between b_3 and some vertex q with a neighbour in one of $V(P_1) \setminus \{a\}, V(P_2) \setminus \{a\}$. From the symmetry we may assume that q has a neighbour in $V(P_1) \setminus \{a\}$.

(1) q has no neighbour in $V(P_2) \setminus \{a\}$.

Suppose it does. Then since q is nonadjacent to b_1, b_3 , there is a pyramid with apex q and constituent paths the path Q, and for i = 1, 2 an induced path between q, b_i with interior in P_i^* . Since Q has length less than ℓ_3 , and the other two constituent paths have lengths at most ℓ_1, ℓ_2 respectively, this contradicts that H is an optimal great pyramid. This proves (1).

Let p be the neighbour of q in P_1 that is closest in P_1 to b_1 . Let R_1, S_1 be the two subpaths of P_1 , between p, a and between p, b_1 respectively.

(2) Either $|E(Q)| + 1 = \ell_3$, or $|E(Q)| \ge |E(S_1)| - 1$.

Certainly $|E(Q)| \leq \ell_3 - 1$, since Q is a proper subpath of P'_3 ; suppose that $|E(Q)| < \ell_3 - 1$. Then the path b_2 - b_3 -Q-q-p has length at most ℓ_3 , and so is not a shortcut for C, by 8.1. But none of its vertices are big C-major, and hence its length is at least $d_C(b_2, p)$. Thus either $|E(Q)| + 2 \geq |E(S_1)| + 1$, or $|E(Q)| + 2 \geq |E(R_1)| + \ell_2$. Suppose the second holds. Since $|E(Q)| \leq \ell_3 - 1 \leq \ell_2 - 2$, it follows that $|E(R_1)| = 0$, a contradiction. So the first holds. This proves (2).

Let Q' be the subpath of P'_3 between q, a.

(3)
$$|E(Q')| \ge |E(R_1)| - 1$$

Suppose not. The path p-q-Q'-a has length at most ℓ_3 , since $|E(Q')| \leq |E(P'_3)| - 1 \leq \ell_3 - 1$, and so it is not a shortcut for C, by 8.1. Hence its length is at least $d_C(p, a)$. But $E(Q')| + 1 \leq \ell_3 < \ell_2$, and so $|E(Q')| + 1 \geq |E(R_1)|$. This proves (3).

(4)
$$|E(Q)| + 1 < \ell_3$$
.

Suppose that $|E(Q)|+1 = \ell_3$. Then q is adjacent to a, since Q is a subpath of P'_3 ; and so |E(Q')| = 1. From (3) (or since q is not C-major) it follows that $|E(R_1)| \leq 2$. Suppose that $|E(R_1)| = 2$. Then the hole

$$a - q - p - S_1 - b_1 - b_2 - P_2 - a$$

is a shortest odd hole, and since the path b_2-b_1-Q-q has length at most ℓ_3 , it is not a shortcut over this hole. Since b_2-b_1-Q-q has length at most $\ell_3 < \ell_2$, it follows that $|E(Q)| \ge |E(S_1)| + 1 = \ell_1 - 1$, which is impossible since $\ell_3 < \ell_1$. Thus $|E(R_1)| = 1$. But then the hole

$$b_3 - Q - q - p - S_1 - b_1 - b_2$$

has length $\ell_1 + \ell_3$, and since this is less than the length of C, and ℓ_1, ℓ_3 have opposite parity, this is a contradiction. This proves (4).

(5)
$$|E(Q')| = |E(R_1)| - 1.$$

From (2) and (4) we deduce that $|E(Q)| \ge |E(S_1)| - 1$, and adding the inequality of (3), it follows that $|E(P'_3)| \ge \ell_1 - 2$. But $|E(P'_3)| \le \ell_3$, and so $\ell_3 \ge \ell_1 - 2$. Since $\ell_3 < \ell_1$ and ℓ_1, ℓ_3 have opposite parity, it follows that $\ell_3 = \ell_1 - 1$. We have

$$(|E(P'_3)| - \ell_3) + (\ell_3 - \ell_1) + 2 = (|E(Q)| - (|E(S_1)| - 1)) + (|E(Q')| - (|E(R_1)| - 1)).$$

Since $\ell_3 = \ell_1 - 1$, we deduce that

$$(\ell_3 - |E(P'_3)|) + (|E(Q)| - (|E(S_1)| - 1)) + (|E(Q')| - (|E(R_1)| - 1)) = 1$$

In particular, $|E(Q)| - (|E(S_1)| - 1) \leq 1$. But Q, S_1 have lengths of the same parity, since the subgraph induced on $V(Q \cup S_1)$ is a hole of length less than C; so $|E(Q)| = |E(S_1)|$, and hence

$$(\ell_3 - |E(P'_3)|) + (|E(Q')| - (|E(R_1)| - 1)) = 0.$$

Thus P'_3 has length ℓ_3 , and $|E(Q')| = |E(R_1)| - 1$. This proves (5).

By (5), the path p-q-Q'-a has the same length as R_1 . Since the length of the path p-q-Q'-a is at most ℓ_3 , no proper subset of its interior is a shortcut for any shortest odd hole; so by 4.2, either

$$a - P_2 - b_2 - b_1 - S_1 - p - q - Q' - a$$

is a shortest odd hole C' say, or $G[V(C \cup Q')]$ is a great pyramid with heart $V(Q') \setminus \{a\}$. In the first case, the path b_2 - b_3 -Q-q is a shortcut for C', since none of its internal vertices are big C'-major; and yet its length is $|E(Q)| + 1 \leq \ell_3$, a contradiction to 8.1. So the second holds, and $G[V(C \cup Q')]$ is a great pyramid H' with heart $V(Q') \setminus \{a\}$. But $|V(Q') \setminus \{a\}| < |V(P_3) \setminus \{a\}|$, so the height of H' is less than the height of H, contrary to the optimality of H. This proves 8.2.

8.3 Suppose that no shortest odd hole in G is jewelled, and let H be an optimal great pyramid in G. In the notation as before let X be the set of all big C-major vertices, together with all vertices adjacent or equal to a vertex in $\{b_1\} \cup (V(P_3) \setminus \{a\})$. Let $c_2 \in V(P_2)$ such that the subpath R_2 of P_2 between c_2 , a has length at most $\min(\ell_3, (1+\ell_2)/2)$. Let R'_2 be a shortest path between a, c_2 with interior in $V(G) \setminus X$. Then R'_2, R_2 have the same length, and the subgraph induced on $V(P_1 \cup P_3) \cup (V(P_2) \setminus V(R_2)) \cup V(R'_2)$ is an optimal great pyramid.

Proof. Since no vertex of R_2^* belongs to X, it follows that the length of R_2' is at most that of R_2 .

(1) We may assume (for a contradiction) that the interior of R'_2 is not anticomplete to P_1^* .

Suppose it is; then it is also anticomplete to $(V(P_1) \cup V(P_2)) \setminus \{a\}$. Choose an induced path P'_2 between b_2, a with interior in $(V(P_2) \setminus V(R_2)) \cup V(R'_2)$. We see that P_1, P'_2, P_3 are the constituent paths of a pyramid H', and so some two of these three paths have sum of lengths at least $\ell_1 + \ell_2$. But P'_2 has length at most ℓ_2 , and P_3 has length $\ell_3 < \ell_1, \ell_2$, so the sum of the lengths of P_1, P'_2 is at least $\ell_1 + \ell_2$. Consequently P'_2 has length at least ℓ_2 , and so exactly ℓ_2 . Hence R'_2 has the same length as R_2 , and H' is a great pyramid, and the theorem holds. This proves (1).

From (1) we may choose a minimal subpath Q of R'_2 , with ends c_2, q say, such that q has a neighbour in P_1^* . Choose $p \in P_1^*$ adjacent to q such that the subpath of P_1 between p, b_1 is minimal, and let S_1 be this subpath. Let R_1 be the subpath of P_1 between p and a. Now no vertex in V(Q) is big C-major; and

$$d_C(c_2, p) = \min(|E(R_2)| + |E(R_1)|, |E(S_1)| + 1 + \ell_2 - |E(R_2)|).$$

Since $|E(R_2)| + |E(R_1)| > |E(Q)| + 1$ (because R_2 has length more than Q), and $|E(S_1)| + 1 + \ell_2 - |E(R_2)| > |E(Q)| + 1$ (because $|E(S_1)| \ge 1$ and $\ell_2 - |E(R_2)| > |E(R_2)| - 2 \ge |E(Q)| - 1$), it follows that the path c_2 -Q-q-p is a shortcut for C. But every shortcut has length at least $\ell_3 + 1$, from 4.1 and the optimality of H, and yet Q has length less than ℓ_3 , a contradiction. This proves 8.3.

8.4 Let *H* be an optimal great pyramid in *G*. In the notation as before let *X* be the set of all big *C*-major vertices, together with all vertices adjacent or equal to a vertex in $\{b_1\} \cup (V(P_3) \setminus \{a\})$. Let $c_2 \in V(P_2)$ such that the subpath S_2 of P_2 between c_2, b_2 has length at most $\min(\ell_3, \ell_2/2)$. Let S'_2 be a shortest path between c_2, b_2 with interior in $V(G) \setminus X$. Then S'_2, S_2 have the same length, and the subgraph induced on $V(P_1 \cup P_3) \cup (V(P_2) \setminus V(S_2)) \cup V(S'_2)$ is an optimal great pyramid.

Proof. As in the proof of 8.3, we may assume that $S_2^{\prime*}$ is not anticomplete to P_1^* , and so we can choose a minimal subpath Q of P_2^{\prime} , with ends c_2, q say, such that q has a neighbour in P_1^* . Choose

 $p \in P_1^*$ adjacent to q such that the subpath of P_1 between p, b_1 is minimal, and let S_1 be this subpath. Let R_1 be the subpath of P_1 between p and a. Now no vertex in V(Q) is big C-major; and

$$d_C(c_2, p) = \min(|E(R_1)| + \ell_2 - |E(S_2)|, |E(S_1)| + 1 + |E(S_2)|).$$

Since $|E(R_1)| + \ell_2 - |E(S_2)| > |E(Q)| + 1$ (because $|E(R_1)| \ge 1$ and $\ell_2 - |E(S_2)| \ge |E(S_2)| > |E(Q)|$), and $|E(S_1)| + 1 + |E(S_2)| > |E(Q)| + 1$ (because $|E(S_1)| \ge 1$ and $|E(S_2)| > |E(Q)|$) it follows that the path c_2 -Q-q-p is a shortcut for C. But every shortcut has length at least $\ell_3 + 1$, from 4.1 and the optimality of H, and yet Q has length less than ℓ_3 , a contradiction. This proves 8.3.

8.5 Suppose that no shortest odd hole in G is jewelled, and let H be an optimal great pyramid in G. In the notation as before let X be the set of all big C-major vertices, together with all vertices adjacent or equal to a vertex in $\{b_1\} \cup V(P_3)$. Suppose that $\ell_2 \geq 2\ell_3$; and let R_2, S_2 be subpaths of P_2 both of length ℓ_3 , with one end a and b_2 respectively. Let their other ends be c_2, d_2 respectively. Let m_2 be the vertex of P_2 such that the subpath of P_2 between m_2 , a has length $\lceil \ell_2/2 \rceil$. Let C_2, D_2 be the subpaths of P_2 between m_2, c_2 and between m_2, d_2 respectively. Let C'_2 be a shortest path between m_2, c_2 with interior in $V(G) \setminus X$, and let D'_2 be a shortest path between m_2, d_2 with interior in $V(G) \setminus X$. Then C'_2, C_2 have the same length, and D'_2, D_2 have the same length, and and the subgraph induced on $V(P_1 \cup P_3) \cup (V(P_2) \setminus V(C_2 \cup D_2)) \cup V(C'_2 \cup D'_2)$ is an optimal great pyramid.

Proof. Suppose not; then as before, some vertex of one of C'_2, D'_2 has a neighbour in P_1^* , and we can choose a minimal subpath Q of one of C'_2, D'_2 , with ends m_2, q say, such that q has a neighbour in P_1^* . Thus Q has length at most $\lceil \ell_2/2 \rceil - \ell_3 - 1$. Choose an induced path P'_2 between q, b_2 with interior in $V(Q \cup S_2)$. Thus P'_2 has length at most

$$|E(Q)| + |\ell_2/2| \le \ell_2 - \ell_3 - 1 \le \ell_2 - \ell_3 - 1.$$

Now there are three cases, depending whether q has one neighbour, two nonadjacent neighbours, or just two adjacent neighbours in $V(P_2)$.

(1) q does not have a unique neighbour in $V(P_1)$.

Suppose it does, p say. Let R_1 be the subpath of P_1 between p and a, and let S_1 be the subpath of P_1 between p, b_1 . There is a pyramid with apex p and constituent paths $S_1, R_1 \cup P_3$ and p-q- P'_2 - b_2 , so some two of these paths have sum of lengths at most $\ell_1 + \ell_2$. The first two lengths sum to $\ell_1 + \ell_3 < \ell_1 + \ell_2$; and the first and third sum to at most

$$(\ell_1 - 1) + (\ell_2 - \ell_3) < \ell_1 + \ell_2;$$

and the last two sum to at most

$$(|E(R_1| + \ell_3) + (\ell_2 - \ell_3) < \ell_1 + \ell_2,$$

a contradiction. This proves (1).

(2) q does not have two nonadjacent neighbours in $V(P_1)$.

Suppose it does. Since q is not C-major, there is a three-vertex subpath of P_1 , with ends r_1, s_1 , where a, r_1, s_1, b_1 are in order in P_1 , such that q is adjacent to r_1, s_1 , and possible the vertex of P_1 between them, and has no other neighbours in $V(P_1)$. Thus $s_1 \neq b_1$ since q is nonadjacent to b_1 , but possibly $r_1 = a$. Let R_1 be the subpath of P_1 between r_1, a , and let S_1 be the subpath between s_1, b_1 . There is a pyramid with apex q and constituent paths q-s₁-S₁-b₁, q-r₁-R₁-a-P₃, and P'_2 . Some two of these paths have lengths summing to at least $\ell_1 + \ell_2$. But the first two sum to $\ell_1 + \ell_3 < \ell_1 + \ell_2$; the first and third sum to at most $(E(S_1)|+1) + (\ell_2 - \ell_3 - 1) < \ell_1 + \ell_2$; and the second and third sum to at most

$$(1+|E(R_1)|+\ell_3)+(\ell_2-\ell_3-1)<\ell_1+\ell_2,$$

a contradiction. This proves (2).

From (1) and (2), it follows that q has exactly two neighbours in $V(P_1)$ and they are adjacent. Let them be r_1, s_1 , where a, r_1, s_1, b_1 are in order in P_1 . Let R_1 be the subpath of P_1 between r_1, a , and let S_1 be the subpath between s_1, b_1 . Let P''_2 be an induced path between a, q with interior in $V(R_2 \cup C_2 \cup Q)$; and hence with length at most

$$\lceil \ell_2/2 \rceil + |E(Q)| \le (\lceil \ell_2/2 \rceil) + (\lceil \ell_2/2 \rceil - \ell_3 - 1) \le \ell_2 - \ell_3.$$

There is a pyramid with apex a and constituent paths R_1 , a- P_3 - b_3 - b_1 - S_1 - s_1 , and P_2'' ; and some two of them have lengths that sum to at least $\ell_1 + \ell_2$. But the first two lengths sum to $\ell_1 + \ell_3 < \ell_1 + \ell_2$; the first and third sum to at most

$$|E(R_1)| + (\ell_2 - \ell_3) < \ell_1 + \ell_2;$$

and the second and third sum to at most

$$(\ell_3 + 1 + |E(S_1)|) + (\ell_2 - \ell_3) < \ell_1 + \ell_2$$

since $|E(S_1)| \leq \ell_1 - 2$ (because q, a are nonadjacent). This is a contradiction, and so proves 8.5.

9 Locating a great pyramid

If $X \subseteq V(G)$, we define N[X] to be the set of all vertices that either belong to X or have a neighbour in X, and $N(X) = N[X] \setminus X$. If $X = \{x\}$ we write N[x] for $N[\{x\}]$ and so on. Now we are ready to prove 3.2, which we restate:

9.1 There is an algorithm with the following specifications:

Input: A graph G.

Output: Outputs either an odd hole of G, or a statement of failure. If G contains no 5-hole, and no jewelled shortest odd hole, and G contains a great pyramid, the output will be a shortest odd hole of G.

Running time: $O(|G|^{14})$.

Proof. We enumerate all 12-tuples $(a, b_1, b_2, b_3, c_2, d_2, m_2, v_0, v_1, v_2, v_3, v_4)$ of vertices of G such that a, b_1, b_2, b_3 are distinct and b_1, b_2, b_3 are pairwise adjacent. For each one we carry out the following steps:

- **Step 1:** Let Y be $N[\{v_0, v_1, v_2\}] \setminus \{v_1, v_2, v_3, v_4\}.$
- Step 2: Let $X_1 = Y \cup N[b_1, b_2]$. Choose a shortest path Q_3 between a, b_3 with interior in $V(G) \setminus X_1$. (If there is no such path, move on the next 12-tuple.)
- Step 3: Let $X_2 = Y \cup N[\{b_1\}] \cup N[V(Q_3) \setminus \{a\}]$. Choose a shortest path R_2 between a, c_2 with interior in $V(G) \setminus X_2$, and a shortest path S_2 between b_2, d_2 with interior in $V(G) \setminus X_2$. (If there are no such paths, move on.)
- Step 4: Let $X_3 = Y \cup N[V(Q_3)]$. Choose a shortest path C_2 between c_2, m_2 with interior in $V(G) \setminus X_3$, and a shortest path D_2 between d_2, m_2 with interior in $V(G) \setminus X_3$ (and if there are no such paths, move on).
- Step 5: Let $X_4 = N[V(R_2 \cup C_2 \cup D_2 \cup S_2 \cup Q_3) \setminus \{a\}]$, and choose a shortest path Q_1 between a, b_1 with interior in $V(G) \setminus X_4$ (if there is no such path, move on).
- **Step 6:** Check whether the union of Q_1, R_2, C_2, D_2, S_2 and the edge b_1b_2 is an odd hole, and if so, record it.

After examining all 12-tuples, if no hole is recorded we report failure, and otherwise output the shortest of the recorded holes.

To prove correctness, since the output is either failure or an odd hole, we only need check that when G contains a great pyramid, the output will be a shortest odd hole of G. Thus, let H be an optimal great pyramid, with apex a and base $\{b_1, b_2, b_3\}$. Let its constituent paths be P_1, P_2, P_3 in the usual notation. By 7.2 there are three vertices v_0, v_1, v_2 of G, and $i \in \{1, 2\}$, with the following properties:

- every big C-major vertex is adjacent to one of v_0, v_1, v_2 ;
- $v_1, v_2 \in V(C)$ are distinct and adjacent, and either $v_0 \notin V(H)$ or $v_0 \in \{v_1, v_2\}$;
- there are at most two vertices in $P_i^* \cup P_3^*$ that are different from v_1, v_2 and adjacent to one of v_0, v_1, v_2 .

By exchanging b_1, b_2 (and therefore P_1, P_2) we may assume that i = 2; choose $v_3, v_4 \in V(C)$ such that every vertex in $P_2^* \cup P_3^*$ that is different from v_1, v_2 and adjacent to one of v_0, v_1, v_2 is one of v_3, v_4 .

Let P_i have length ℓ_i for i = 1, 2, 3. Let $m_2 \in V(P_2)$ such that the subpath of P_2 between m_2, a has length $\lceil \ell_2/2 \rceil$. If $\ell_2 \geq 2\ell_3$, let $c_2 \in V(P_2)$ such that the subpath of P_2 between a, c_2 has length ℓ_3 , and define d_2 similarly; and otherwise let $c_2 = d_2 = m_2$.

We claim that when the algorithm tests the 12-tuple $(a, b_1, b_2, b_3, c_2, d_2, m_2, v_0, v_1, v_2, v_3, v_4)$ it will output a shortest odd hole. To see this, let Z be the set of all big C-major vertices. Let Y be as in step 1 above; so $Z \subseteq Y$, and P_2^*, P_3^* are disjoint from Y. Let Q_3 be the path chosen in step 2; it exists and has length at most that of P_3 , since P_3 exists and has interior disjoint from X_1 . But by 8.2, P_3 is a shortest path between a, b_3 with interior disjoint from $Z \cup N[\{b_1, b_2\}]$; and since Q_3 is also disjoint from $Z \cup N[\{b_1, b_2\}]$, it follows that P_3 has length at most that of Q_3 . So P_3, Q_3 have the same length, and therefore Q_3 is a shortest path between a, b_3 with interior disjoint from $Z \cup N[\{b_1, b_2\}]$. By 8.2, we can replace P_3 by Q_3 and obtain another optimal great pyramid H_1 say, with constituent paths P_1, P_2, Q_3 . Since C is contained in H_1 , it follows that the set of big C-major vertices is not affected by replacing H by H_1 .

By 8.4 and 8.5 applied to H_1 , a similar argument shows that the union of the four paths R_2, C_2, D_2, S_2 chosen in steps 3 and 4 is a path Q_2 with the same length as P_2 , and so P_1, Q_2 and Q_3 are the constituent paths of an optimal great pyramid H_2 say. Now let Q_1 be as chosen in step 5 (it exists, since P_1 exists); then it has length at most that of P_1 , and so there is a pyramid H_3 with constituent paths Q_1, Q_2, Q_3 . The holes induced on $V(Q_1 \cup Q_3)$ and on $V(Q_2 \cup Q_3)$ have length at most that of some hole of H different from C, and hence shorter than C; and so they are even, and hence the hole induced on $V(Q_1 \cup Q_2)$ is odd, and since it has length at most that of C, this hole is a shortest odd hole of G. The algorithm will record this hole in step 6. This proves correctness. For each 12-tuple, the running time is $O(|G|^2)$, so the total running time is as claimed. This proves 3.2.

Acknowledgement

We would like to thank a referee for carefully reading the paper and giving us a number of corrections.

10 Acknowledgement

This work was carried out during the Structural Graph Theory Downunder Matrix Program, that was held in 2019 at the Creswick Campus of the University of Melbourne. The authors express their gratitude to the Matrix Center for the funding it provided and the use of its facilities.

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